Transferring the System Modeler code base to OCaml

Leonardo Laguna Ruiz

Wolfram MathCore

About me

- PhD in Electrical Engineering
- Interested in Synthesizers, Digital Signal Processing, mathematical modeling and compilers
- Started programming C and C++, assembly (DSPs, Z80, PIC, x86) and making programs for the HP 49G calculator



First steps in Functional Programming

Back in 2007, I needed to evaluate (in C#) string expressions like

```
"1/2 + 2 * a + b"
```

Required a lexer, parser and writing an evaluator

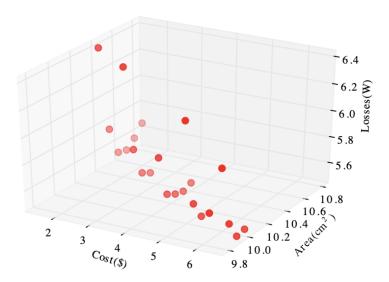
Found F# example

```
let rec eval table e =
   match e with
    Number n -> n
| Var s -> eval table (look s)
     Sum (a, b) ->
      (eval table a) + (eval table b)
     Mul (a, b) ->
      (eval table a) * (eval table b)
```

■ My evaluator was less than F# 100 lines

The F# years

- Wrote F# for about 5 years
- Worked on a model compiler, simulator and optimization engine (PhD thesis)
- Learned about other languages, like Haskell, Lisp, OCaml.

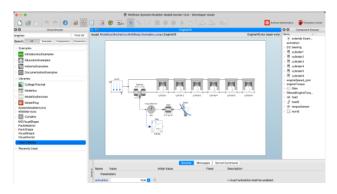


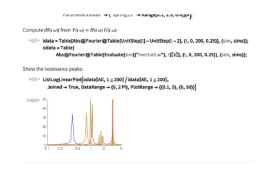
Outline

- System Modeler architecture
- Historical context of the code base
- Selecting a new language
- Moving the code base

Wolfram System Modeler

- Multi-domain modeling environment
- Uses the **Modelica** modeling language
- Integrates with the Wolfram Language





Applications

■ Electrical, Hydraulic, Mechanic, Thermal, Biological, Chemical, Fluid, Magnetic, etc.

Industry Examples



Personal applications

https://blog.wolfram.com/2020/07/23/digital-vintage-sound-modeling-analog-synthesizers-withthe-wolfram-language-and-system-modeler/

Digital Vintage Sound: Modeling **Analog Synthesizers with** the Wolfram Language and System Modeler

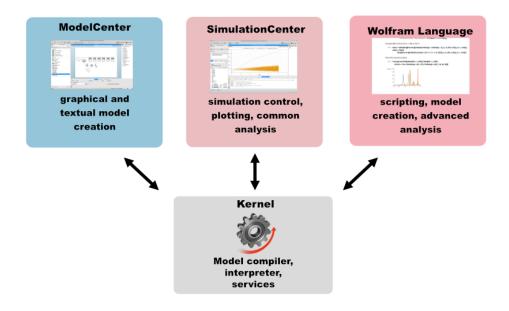
July 23, 2020



Leonardo Laguna Ruiz, Software Engineer, SystemModeler



Wolfram System Modeler architecture



System Modeler history

- Originally called MathModelica
- 1998 (?)MathCore Engineering founded
- 1999(?) Initial version written in Mathematica (Wolfram Language)
- 2006 MathModelica v1.0 is released
- 2007 OpenModelica starts (sister project to MathModelica)
- 2011 MathCore becomes Wolfram MathCore, Leonardo joins the company
- 2011 Wolfram SystemModeler is released

System Modeler Kernel development history

- 1995 (?) RML (Relational Meta-Language), SML-like data types
- 2005 (?) MetaModelica v1 (used RML core compiler and code generator)
- System Modeler kernel and OpenModelica kernel were written in MetaModelica

```
uniontype exp
  record NUMBER
    Real v;
  end NUMBER;
  record VAR
  String v;
  end VAR;
  record SUM
    exp e1;
    exp e2;
  end SUM;
```

The good parts of MetaModelica

- Static types ML style
- Pattern matching
- First class functions
- Portable (generates C code)

```
function eval
  input table t;
  input exp e;
  output Real o;
  o := matchcontinue(t, e)
     local
       exp n1, n2;
       Real v,n1v,n2v,ret;
       Integer n;
     case(_, NUMBER(v)) then v;
     case(_, SUM(n1,n2))
         n1v = eval(t, n1);
         n2v = eval(t, n2);
         ret = n1v + . n2v;
       then ret;
     case(_, VAR(s))
         ret = lookup(table, s);
        then ret;
     case(_,_)
         print("Failed to evaluate expression");
       then fail();
  end matchcontinue;
end eval;
```

The bad parts of MetaModelica

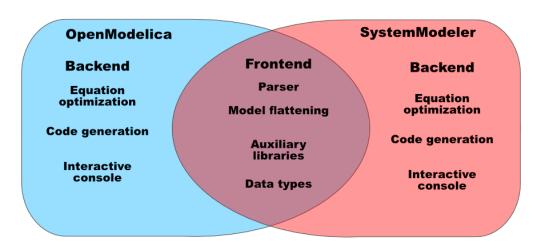
- Verbose
- Not so good performance, slow compile speed
- No anonymous functions, no closures, no if-expressions
- No nested pattern matching, match all inputs
- Print debug only
- Difficult error handling
- Bugs: broken tail-calls, many others

```
function foo
  input Integer i;
 output Integer o;
  o:=matchcontinue(i)
    local Integer a;
    case(0)
        a = canFail();
      then 0;
    case(1) then 1;
    case(_)
        print("The input is not 0 or 1");
      then fail();
  end matchcontinue;
end foo;
```

Relation between SystemModeler and OpenModelica

- Big part of the code was shared
- No stable API
- Lots of time spent upstreaming changes
- Little control on design changes or decisions

Kernels



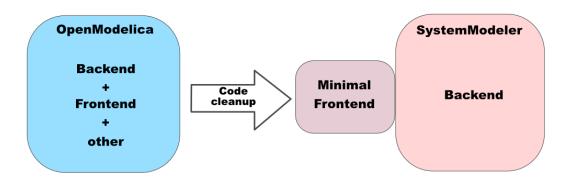
Desired scenario

• OpenModelica needed to split their project and maintain a stable API

Kernels SystemModeler **OpenModelica Frontend Backend Backend** Parser Equation optimization Equation optimization API API **Model flattening Code generation Code generation Data types Auxiliary libraries Auxiliary libraries** Interactive Interactive console console

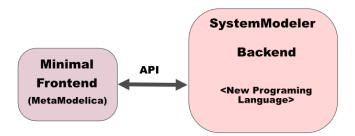
Initial approach

- F# based tool to analyze and extract the relevant parts
- Simplifies merging upstream changes
- Smaller diffs for relevant parts



Moving to other language

- The API are the data types
- The data types changed less than the functions
- The data can be communicated by serializing it



Exchanging data

■ The key is automatically generating data converters

```
enum Tag { NUMBER, VAR, SUM };
                            type exp =
uniontype exp
  record NUMBER
                                NUMBER of float
   Real v;
                               \mid VAR of \underline{\text{string}}
                                                                Tag tag;
                               | SUM of exp * exp
  end NUMBER;
  record <u>VAR</u>
                                                                float n;
  String v;
  end VAR;
  record <u>SUM</u>
   exp e1;
                                                                Exp *e1;
   exp e2;
                                                                Exp *e2;
  end SUM;
                                                              } <u>Exp;</u>
end exp;
```

Picking a new programming language

As many as possible of the following:

- Possible to automatically convert the existing code into readable code
- Static types (catch errors at compile time)
- Union types (easier to represent our complex data)
- Pattern matching (easier to process symbolic data)
- Functional (simplifies writing complex behavior)
- Succinct (less code more meaning)
- Debugger (print-debug is not enough)
- Fast execution (good for our users)
- Fast compilation (good for us developers)

Benchmarking different languages

Existing benchmarks do not reflect our actual requirements

The Computer Language **Benchmarks Game**

"Which programming language is fastest?"

Which programs are fastest?

Let's go measure ... benchmark programs!

n-body fannkuch-redux

mandelbrot pidigits spectral-norm

regex-redux k-nucleotide fasta

Our benchmark

Common tasks our kernel performs

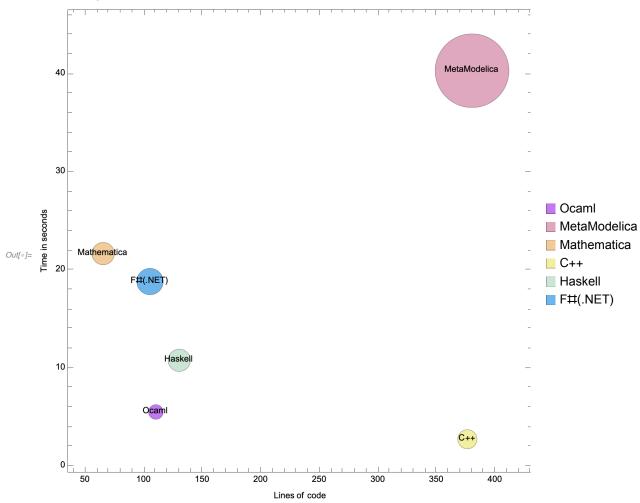
- Perform symbolic manipulations of expressions
- Evaluate expressions
- Store and lookup values
- Common graph operations

We created a small representative program

Optimization algorithm evaluating symbolic expressions

Results

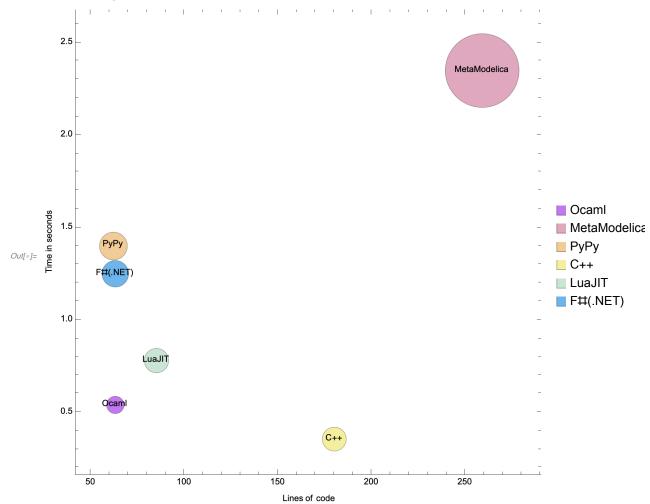
Measuring verbosity (lines of code) vs execution time.



Note: this was done in 2014. No Rust, no Julia. We overlooked Java.

Second benchmark

Similar program without symbolic manipulation



And the winner is...

Languages with strong cons:

- C++: automatically converted code would not be very readable probably more verbose
- F#: ran fast on Windows (.NET), but slow on Linux and Mac (using Mono as of 2014)
- Haskell: existing code has side effects (hash tables) converting the code was challenging

The real contenders

- OCaml: Fast, close to MetaModelica
- Mathematica (WL): very succinct, lost of the functionality we required is builtin. Making a good translation would be difficult.

The winner is **OCaml**

- Performance increase of ~5-10x
- Decent reduction of lines of code
- Simpler translation of code thanks to introduction of PPX syntax extensions (just when I made the benchmarks)

Cover: MetaModelica to OCaml converter

Learning OCaml while making the converter

- Parse MetaModelica code
- Analyze error paths
- Simplify the code (dead code elimination, unreachable code, match simplification)
- Simplify error paths
- Generate readable code, make it more idiomatic
- Preserve code comments

Failure propagation

```
function unsafeCall
 input any i;
output any o;
                                                            let unsafeCall i =
                                                             fail ()
o := fail();
                                                            let safeCall (i : int) =
end unsafeCall;
function safeCall
 input any i;
output any o;
                                                             let a = safeCall 0 in
let%F b = unsafeCall 0 in
                                                             return 1
end safeCall;
 output Integer o;
protected Integer a;
  protected Integer b;
 a := safeCall(0);
b := unsafeCall(0);
o := 1;
end main;
```

Matchcontinue implementation

```
input Integer i;
output Integer o;
                                                     match%continue i with
                                                       let%F a = unsafeCall () in
return 0
 o:=matchcontinue(i)
    local Integer a;
                                                     | 1 -> return 1 | _ -> fail ()
    case(0)
       a = unsafeCall();
    case(1) then 1;
    case(_)
      equation
then fail();
  end matchcontinue;
end foo;
```

Matchcontinue implementation

```
input Integer i;
output Integer o;
                                         safeReturn @@ match%continue i with
                                          | 0 -> | let%F a = unsafeCall () in
  o:=matchcontinue(i)
                                            return 0
    local Integer a;
                                          | 1 -> return 1
| _ -> failwith "The input is not 0 or 1"
   case(0)
       a = unsafeCall();
    case(1) then 1;
    case(_)
       print("The input is not 0 or 1");
      then fail();
  end matchcontinue;
end foo;
```

Matchcontinue optimization

```
let foo i =
input Integer i;
 output Integer o;
                                   let a = safeCall () in
0
 o:=matchcontinue(i)
  local Integer a;
                                  | _ -> failwith "The input is not 0 or 1"
   case(0)
     a = safeCall();
   case(1) then 1;
   case(_)
     print("The input is not 0 or 1");
    then fail();
 end matchcontinue;
end foo;
```

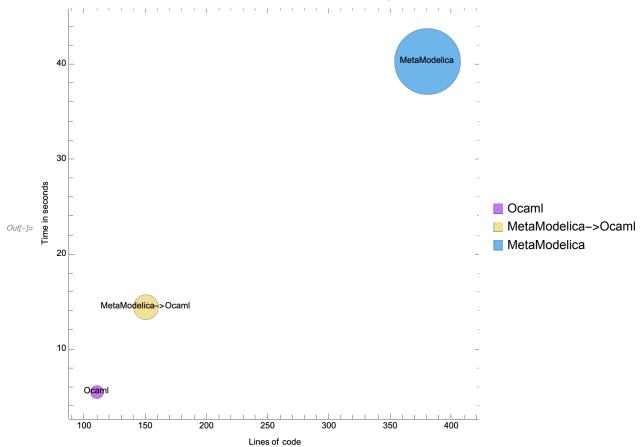
Data conversion

We generated MetaModelica to/from OCaml converters

```
uniontype exp
                                            type exp =
 record NUMBER
                                            NUMBER
  Real v;
 end NUMBER;
 record <u>VAR</u>
String v;
                                               of string (* v *)
 end VAR;
                                               of exp (* e1 *)
 record <u>SUM</u>
                                               * exp
  exp e1;
  exp e2;
 end SUM;
end exp;
                   OcamlValue exp_to_ocaml(MMValue o);
                   MMValue exp_to_mm(OcamlValue o);
```

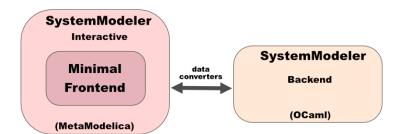
Performance of converted code

Note: not all optimizations where implemented at this stage.

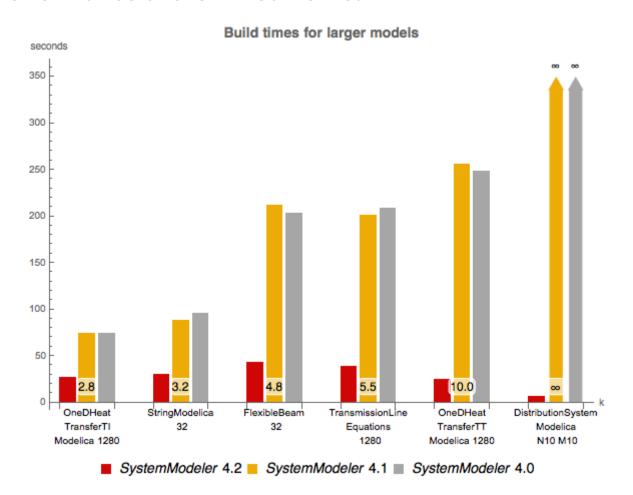


Switching the backend to OCaml

First step



Performance of the mixed Kernel



Other advantages with OCaml

- More warnings
 - Unused variables
 - Unused arguments
 - Uncovered, redundant patter matching cases
- Useful libraries
- Tools
 - Intellisense
 - Time traveling debugger
 - Parser generator
 - Code formatter
- Language features
 - All functional features: anonymous functions, curried functions, if-expressions, nested matching
 - Functors (parametrized modules)
 - Strong typing + type inference
 - Syntax extensions

MetaModelica v2

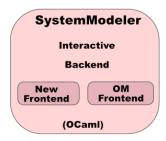
OpenModelica working on a new Frontend using MetaModelica v2

- New code was very imperative (if-statements, for loops)
- Mutability everywhere
- New code was harder to analyze and optimize

Break the dependency

The objectives of SystemModeler and OpenModelica did not align

- Convert all the code (including the frontend library) to OCaml
 - ~510k lines of MetaModelica
 - ~220k lines of OCaml (43%)
- Create our own frontend from scratch
 - Idiomatic OCaml
 - Easier to maintain and fix bugs



Conclusion

- OCaml unleashed the real Functional world
- Performance improvements from 2-10x
- The code is easier to read than before
- Static types help find, fix bugs and focus our testing efforts
- Fixing problems that took more than a week now take days

Thank you!

WolframMathCore.com/careers